## Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective December 8, 2004 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN OR TYPE SMALL ENTITY (Column 1) (Column 2) U.S. NATIONAL STAGE FEES RATE FEE RATE FEE BASIC FEE SMALL ENT. = \$ 150 **LARGE ENT. = \$ 300** BASIC FEE OR BASIC FEE Satisfies PCT-Article 33(1) Alf-other-situations = EXAMINATION FEE EXAM. FEE EXAM. FEE (4) = \$50/\$100 \$ 100 / \$ 200 U.S. is ISA = \$50/\$100 All other situations = SEARCH FEE ALL other countries = SEARCH FEE SEARCH FEE \$ 250 / \$ 500 \$ 200 / \$ 400 / 50 ± FEE FOR EXTRA SPEC. PGS. minus 100 = X \$ 125 =X \$ 250 =TOTAL CHARGEABLE CLAIMS minus 20 = X \$ 25 = OR X \$ 50 =INDEPENDENT CLAIMS minus 3 = X \$ 100 =OR X \$ 200 =MULTIPLE DEPENDENT CLAIM PRESENT + \$ 180 = OR + \$ 360 = TOTAL If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL **CLAIMS AS AMENDED - PART II OTHER THAN** SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 3) HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **PREVIOUSLY** AFTER EXTRA AMENDMENT A FEE FEE -AMENDMENT PAID FOR Total Minus . X \$ 25 = OR X \$ 50 > Minus X \$ 100 ≥ OR X \$ 200 € Independent FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$ 360 = + \$ 180 = ЯØ TOTAL ADDIT OTAL ADDIT FEE FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT REMAINING RATE TIONAL RATE TIONAL **PREVIOUSLY EXTRA** AFTER FEE FEE PAID FOR AMENDMENT MENDMENT OR` X \$ 25 =X \$ 50 =Total Minus X \$ 100 =OR X \$ 200 =Minus Independent FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR + \$ 360 = + \$ 180 = TOTAL ADDIT TOTAL ADDIT OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3. tf the "Highest Number Previously Paid For" IN THIS SPACE is less than '20', enter "20". \*\*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than '3', enter "3". The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.